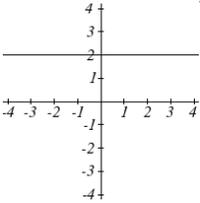
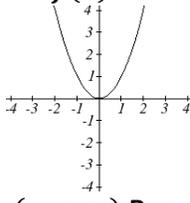
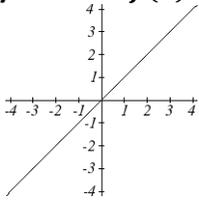
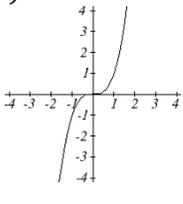
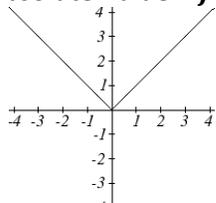
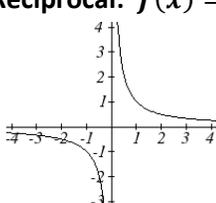


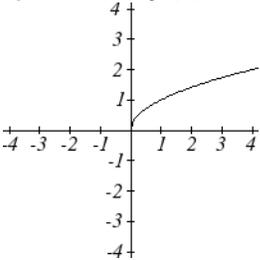
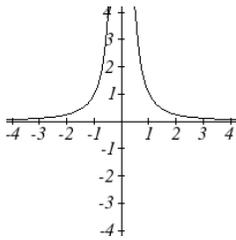
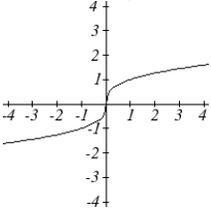
Functions

Source: D.Lippman, M.Rasmussen (2012) *Precalculus: An Investigation of Functions* (Edition 1.3)

Function:	A rule for a relationship between an input, or independent, quantity and an output, or dependent, quantity in which each input value uniquely determines one output value.
Domain:	The set of possible input values to a function. (Input values shown along the horizontal axis of the graph)
Range:	The set of possible output values of a function. (Output values shown along the vertical axis of the graph)

Basic Functions

<p>Constant $f(x) = c$</p>  <p>Domain: $(-\infty; \infty)$, Range: $[c]$ Function Increasing/Decreasing – Neither increasing nor decreasing Concavity - Neither concave up nor down</p>	<p>Quadratic: $f(x) = x^2$</p>  <p>Domain: $(-\infty; \infty)$, Range: $[0; \infty)$ Function Increasing/Decreasing – Increasing on $(0, \infty)$ Decreasing on $(-\infty, 0)$ Minimum at $x = 0$ Concavity - Concave up $(-\infty, \infty)$</p>
<p>Identity $f(x) = x$</p>  <p>Domain: $(-\infty; \infty)$, Range: $(-\infty; \infty)$ Function Increasing/Decreasing – Increasing Concavity - Neither concave up nor down</p>	<p>Cubic: $f(x) = x^3$</p>  <p>Domain: $(-\infty; \infty)$, Range: $(-\infty; \infty)$ Function Increasing/Decreasing – Increasing Concavity - Concave down on $(-\infty, 0)$ Concave up on $(0, \infty)$ Inflection point at $(0,0)$</p>
<p>Absolute Value: $f(x) = x$</p>  <p>Domain: $(-\infty; \infty)$, Range: $[0; \infty)$ Function Increasing/Decreasing – Increasing on $(0, \infty)$ Decreasing on $(-\infty, 0)$</p>	<p>Reciprocal: $f(x) = \frac{1}{x}$</p>  <p>Domain: $(-\infty, 0) \cup (0, \infty)$, Range: $(-\infty, 0) \cup (0, \infty)$, Function Increasing/Decreasing – Decreasing $(-\infty, 0) \cup (0, \infty)$</p>

<p>Concavity - Neither concave up or down</p>	<p>Concavity - Concave down on $(-\infty, 0)$ Concave up on $(0, \infty)$</p>
<p>Square root: $f(x) = \sqrt{x}$</p>  <p>Domain: $[0; \infty)$, Range: $[0; \infty)$ Function Increasing/Decreasing – Increasing on $(0, \infty)$ Concavity - Concave down on $(0, \infty)$</p>	<p>Reciprocal squared: $f(x) = \frac{1}{x^2}$</p>  <p>Domain: $(-\infty, 0) \cup (0, \infty)$, Range: $(0; \infty)$ Function Increasing/Decreasing – Increasing on $(-\infty, 0)$ Decreasing on $(0, \infty)$ Concavity - Concave up on $(-\infty, 0) \cup (0, \infty)$</p>
<p>Cube root: $f(x) = \sqrt[3]{x}$</p>  <p>Domain: $(-\infty; \infty)$, Range: $(-\infty; \infty)$ Function Increasing/Decreasing – Increasing Concavity - Concave down on $(0, \infty)$ Concave up on $(-\infty, 0)$ Inflection point at $(0,0)$</p>	

Rate of Change describes how the output quantity changes in relation to the input quantity

$$\text{Average rate of change} = \frac{\text{Change of Output}}{\text{Change of Input}} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$

A function is increasing if the function values increase as the inputs increase. increasing if $f(b) > f(a)$ for any two input values a and b in the interval with $b > a$. The average rate of change of an increasing function is positive.

A function is decreasing if the function values decrease as the inputs increase. decreasing if $f(b) < f(a)$ for any two input values a and b in the interval with $b > a$. The average rate of change of a decreasing function is negative.

Local maximum A point where a function changes from increasing to decreasing

Local minimum A point where a function changes from decreasing to increasing

Concave up if the rate of change is increasing.

Concave down if the rate of change is decreasing

Inflection point A point where a function changes from concave up to concave down or vice versa

Composition of functions	the output of one function is used as the input of another
Horizontal Shift	Given a function $f(x)$, if we define a new function $g(x)$ as $g(x) = f(x + k)$, where k is a constant then $g(x)$ is a horizontal shift of the function $f(x)$. If k is positive, then the graph will shift left. If k is negative, then the graph will shift right
Vertical Shift	Given a function $f(x)$, if we define a new function $g(x)$ as $g(x) = f(x) + k$, where k is a constant then $g(x)$ is a vertical shift of the function $f(x)$, where all the output values have been increased by k . If k is positive, then the graph will shift up. If k is negative, then the graph will shift down
	Vertical reflection (reflection about the x-axis) – $g(x) = -f(x)$ Horizontal reflection (reflection about the y-axis) – $g(x) = f(-x)$
Even function	$f(x) = f(-x)$ (The graph of an even function is symmetric about the vertical axis)
Odd function	$f(x) = -f(-x)$ (The graph of an odd function is symmetric about the origin)
Inverse Function	If $f(a) = b$, then a function $g(x)$ is an inverse of f if $g(b) = a$ ($f^{-1}(x)$)

Linear functions

Mathematical modeling

Adding a numerical structure to a real world situation

Linear function

A function whose graph produces a line

$f(x) = b + mx$ or $f(x) = mx + b$, m - constant rate of change (slope)

$$m = \frac{\text{change in output}}{\text{change in input}} = \frac{\Delta y}{\Delta x} = \frac{f(a)-f(b)}{a-b}$$

$f(x) = b + mx$ is an increasing function if $m > 0$

$f(x) = b + mx$ is an decreasing function if $m < 0$

b is the vertical intercept

Horizontal lines have equations of the form $f(x) = b$

Vertical lines have equations of the form $x = a$

Two lines are parallel if the slopes are equal

The lines will be perpendicular if the multiply of slopes are equal to -1

Interpolation

When we predict a value inside the domain and range of the data

Extrapolation

When we predict a value outside the domain and range of data

Correlation coefficient -

Value, r , between -1 and 1

$r > 0$ suggests a positive relationship

$r < 0$ suggests a negative relationship

The closer the value is to 0 the more scattered the data

The closer the value is to -1 and 1 the less scattered the data is
